

DANIEL T. MELIUS

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OBJECTIVE

To continue work in the audio/video fields both creatively and technically so as to further my knowledge, expertise and abilities and continue to create entertaining and engaging media

EXPERIENCE

Freelancer

Editor/Motion Graphics/Audio

September 2010 – Present

- Freelancer for various clientele as editor (for both long and short form pieces), animator/compositor, colorist, motion graphics/graphic design, producer/director, sound design/mixing/composition, field audio production and various other production roles
- Clientele includes but is not limited to: Vox, Mic, Google, YouTube, Discovery Communications, MKTG (Diageo, Nike, BestBuy), Redfitz, Forest Hill Pictures (Starwood Hotels, Pepsico), Ventana Productions (Bloomberg News, Middle East Broadcasting, PBS, FX, AARP), Mindfile Multimedia (Rodale, Meredith, Carnegie Foundation, Men's Health) and various other clients in the entertainment, commercial and industrial sectors. References available upon request

Ventana Productions, New York City, NY

Senior Editor/Graphic Designer

April 2007 – September 2010

- In-house editor for all projects, ranging from on-air packages to industrials; duties included graphic design and editing of all visual elements, sound design of all aural elements, producing responsibilities (i.e. scripting) and general day to day responsibilities such as system maintenance, research/implementation of workflow improvements, and producing deliverables for web and air.
- Assist in field production when necessary as audio operator, camera assistant, PA, grip, etc.

Bitmax, LLC, New York City, NY

Tape Op/Editor

December 2005 – April 2007

- Responsible for all editorial and finishing work for broadcast deliverables
- Compressed and encoded material for digital archival and delivery in a wide range of formats (MPEG-2, MPEG-4, QT, WMV, FLV, etc)
- On-call technician for deck maintenance and problem solving. Helped wire and maintain main machine room and various edit bays; trouble-shot all technical issues that arose in the office environment including broken email links to building cables or researching better work-flows for digital delivery and editing
- Operator of all dubs including DVD authoring, Betacam SP, Digital Betacam, MiniDV, DVCAM, and various other formats. Also responsible for QC checks of all aforementioned material, artwork creation for labels for said material, monitoring of all material, etc.

M360° Studios, Irvington, NY

Sound FX and Music Designer/Assistant Editor/Production Assistant

July 2005 – December 2005

- Edited and designed sound fx and music tracks for various industrial video spots for clients such as Pepsi, Dove and Rodale Publishing
- Assisted in graphic design for various projects; also was responsible for setting up edit sessions on Final Cut Pro editing systems, digitizing all footage needed for edit sessions and making rough cuts for senior editor to begin sessions with; edited smaller packages independently
- Wired a new edit room for optimum functionality and integration with existing gear; also maintained aforementioned edit room and other edit systems in the office
- Maintained office supplies and was responsible for all media management of projects; encoded, filed, and prepared assets in Photoshop and other programs for all assignments. Also assisted in taking notes on shoots, offering creative suggestions, and other PA duties

ABC News Productions, New York City, NY

Intern/Freelance Assistant Editor

May 2004 – December 2005

- Responsibilities included making and delivering dubs for clientele and producers/producer assistants, cleaning audio tracks using the AVID systems, preliminary capturing for edit sessions wiring various decks into AVID systems for outputs/digitizing, providing technical support for the editors, continually updating the tape library and maintaining its records using the MARS system, etc.
- Assisted in the creation and maintenance of an online database that made all the music and sound effects in the company available to any of the editors over the network

EDUCATION

Lebanon Valley College

Bachelor of Music with an emphasis in Music Recording Technology

September 2001 – May 2005

- Emphasis in Music Recording Technology and related fields including acoustics, physics, electronics, and basic computer science combined with Liberal Arts studies for four years

SKILLS

Experience with both Mac and PC architectures. Current software use includes but is not limited to Premiere, Pro Tools, Audition, Photoshop, After Effects, Illustrator, Nuke, Cinema 4D, Avid Media Composer. Functional shooting and lighting abilities. Knowledge of audio studio equipment (both for recording and test/design purposes) and standards. Knowledge of video standards, various camera models, older decks and tape formats as well as modern encoding formats. Experience using waveform monitors, vector scopes, etc. Limited coding experience in Python and Javascript.

INTERESTS

Music, technology, drawing, movies, story-telling, coding, computers, soccer, reading, writing, video games